03daa030-1

"

COLLABORATORS

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WRITTEN BY	"	June 14, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

03daa030-1

1.1 FONTS

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                       /\   |\      /| / .\  _/\____   /\
                      /  \  | \    / | \ // /     ./ /  \
                     / __\|  \   / || /\/\/  ___ //\/ __\
                    /  \/ .\   \/  .|/   \   \|\// /  \/ .\
                   /_____\ .  .  /     \  |  /_____\
                   \/      \/_|\/|__\     ./_____\/      \/
          _/\_____              \___ /
          /      /             _\/      Click on button to view
        /   __  /          ___|  |__
            A-C
              FONTS LIST
       /   /__\/____   ___  _| _  ___|
            D-G
              FONTS LIST
      /      //  __ \ |\  \|  | |  |
            H-M
              FONTS LIST
      \    _// /  \ \| \  \  | |  |
            N-R
              FONTS LIST
       \   \ \  \__/ /|  \  \ | |  |
            S-T
              FONTS LIST
        \___\ \_____/ |__|\__\| |__|
            U-W
              FONTS LIST
                                      FONTVIEWER
             DOC
                Nearly 600 fonts split in to 6 directory. All font can be use  ←
                   direct
       from the CD02. To let other programe like Dpaint to use the fonts
       direct from CD. You need to assign it first.  command below
       SYS:c/assign fonts: sw-cd01:fonts/A-C/   ..you can replace the A-C
       to any name in button above EG D-G ect
```

1.2 Document_0

```
Directory SW-CD02:FONTS/A-C

3d-char
18carotgold
2001
2002
a64
aachen_bold
ab
ab2
aberdeen
adel
akashi
alloy
american_typewriter
amiga
amimax
analyzer
andover
andrea
angle
ansi
antique
apple
arab
army
artdeco
art_nouveau
ashley
astra
avantg
b'waydeco
backgrounds
backup
balloon
bamboo
bananna
banner
barn
basel
basic
beaufort
beaver
beaver-red
benguiat
berlin
beryl
berylbd
berylf7
berylp7
beton
betonc
big
billings
```

```
bingo
black&whitekey8
blackmagic
blacksh
blackshadow
blueflex
bluerain
bluesmartie
bocklin
bodoni
boise
boldtype
bones
bookman
borders
boulder
boxie
brick
broadway
bubbles
c
c0ol
c1
cabaret
caligra
callico
calligraphy
camelot
camouflage
camp
campanile
cards
carla
carmela
caroline
castlefont
ccc
celtic2
centurion
cherries
cherrydo
chex
chicago
chicago2
chicgothic
chicmath
chilly
chip
chrome
cindy
circsdg
citylight
clean
cleanii
cmbx10
cmdunh10
cmss10
```

```
cmssq8
cmtt10
colossal
comic2
comic3
comicbook
computer
confuser
coop
coop16
copland
count
countdown
courier
crap!
crazy
crown
crypto
crystal
cswiss
cubberly
cubic
cutout
cyber
cyrus
```

1.3 Document_1

```
Directory SW-CD02:FONTS/D-G
```

```
dalek
data
data2
deborah
diamonds
diana
div
diva
don
donn
donna
doomsday
dropcaps
dungeon
dutchess
dzhugashvili
einstein
elsyblue
elsyblue2
emeitalboldt
emerald
engraved
eon
ericbd
erics
```

```
eurostile
expanded
extended
fans2-16
fat
favourite
finescript
fiona
flow
flow_thin
flyspeck
fort
frankfurter
franklin
franklinc
fudge
futura
futurac
future
game
garbo
garmann
garnet
garrison
gatsby
gbr
gene
genet
geneva
ghost
ghostly
gilln
giotto
glasgow
goghb
goghl
goldenmirror
goldflex
goldkey8
gothic
goudyb
goudyl
graphics
greek
greenrain
greenredkey8
gregorian
greyrain
grrrrrr
```

1.4 Document_2

```
Directory SW-CD02:FONTS/H-M

hackfonta
```

```
halfzap
ham
hardwired
headline
helen
helvetica
helvetican
helvetish1
helvetish2
helvetish3
helvetish4
helvetish5
hercules
heroa16
herob16
hexfont
hires-5a
hobo
hollywood
horror
hpcalc
huge
ibm
ibm5
ice
igor
interconti
internat
isengard
isolcsans
isolcserif
iva
ives
joplin
keys
kimdeitch
kirilica
klasantikva
koi8sans
koi8serif
kursk
la
lamont
latin
ld
league8
levenworth
lexifont
lineal
lines
lisa
little
lo-res
london
longi
lores1
lores2
```

```
losangel
lucifer
luigi
maccloud
macintosh
magneto
manhattan
manilow
manilow1
marble
mastercopier
mbarn
mchelt
mcoop
medieval
medium
mega
megaball
mfast
mfc
miami
micro
microsoft
mike
milena
militant
mini4
mini6
mini8
mob
mobile
monaco
mony
moria
moskva
mpica
mrwrite
mscript
mstencil
mystyle
```

1.5 Document_3

```
Directory SW-CD02:FONTS/N-R
```

```
nancy
narrow
ncomm1
ncomm2
newmetal
newmetal2
news
nine
ninetys
nora
```

```
nostalgic
nouvelle
novell12
novell14
novell8
novgorod
oblique
oceano
odd
olde
olivia
omega
opal
optibold
optimist
orchard
orient
orient-yel
oriental
outinblue
outline
palestrina
paloalto
paperflame
papergolden
papergreen
papernegative
paradox
paris
parkave
partical16
partical216
patricia
pavenue
pazazz
pc-clone
pcclone
pcourier
pc_venus
pearl
pencil
penpal
phelvetica
philly
pictures
pierre
pinball
pinocchio
piratdg
pismobeach
pixie
planica
platinum
plymouth
poltava
poster
premiere
```

```
prime
prince
princeton
psymbol
ptimes
pudgy
purplefudge
quasar
quasar2
quest
rail
rangers
rasharab
rashumon
rdk1
redfudge
reprise
retaliator
revolution_font
rhosembold
rnd
robotron
rockyhs
roma
romamed
roman
roman1
roman14
roman8
rome
round
roxanne
rscript
rstamp
ruby
runes
rusker
russia
```

1.6   Document_4

```
Directory SW-CD02:FONTS/S-T
```

```
saddam
sally
saloon
sandra
sanfran
sansserif
santiago
sapphire
scala
schalt18
schmuck
score
```

```
script
scriptum
sector9
serpentine
seven
seville
sgtopaz
sg_topaz
shade
shaded
shades
shadow2
shadowbox
shareandenjoy
shark
shark1
siesta
signfont
silicon
simula
skinny shark
slant
slope
small
smallfont
smoothblue
softgold
softwhite
sophie
spain
spectre
spellcheck
squirrel
st
standout
startrek
stella
stencil
stick
stop
stripes
stripfont
stripfont1
suzdal
swansong
swiss
swisscheeze
swsans
swserif
symbols
t1
tamara
tankard!
taxi
teeny
tek
tempfont
```

```
terminator
thin
thin609
thin611
thin711
thrfont
tiffany
tiles
times
tina
tintangel
tiny
tinydg
tinytalic
tinytxt
titanium
tked
topaz
toto
touchdown
tough
toyland1
tracers
tracers_bold
turd
turtle16
turtle16-2
tvaddicts
tvideo
tvxta1
tvxta2
tvxta3
twist2
two
typerite
typewriter
tyrvas
```

1.7 Document_5

```
Directory SW-CD02:FONTS/U-Z
```

```
uljanov
ultra
ultrabodoni
ultra_bodoni
v-intro
vancouver
venus
video
vivaldi
vixen
vlt132
vltgraph
vltgraph132
```

```
wanderer
weird
weird_thin
western
whisper
whitesh
wicked
willowdale
windy
wood
woodstock
wordy
xfont
xthin
yellowfudge
z
z-cinnam8
zippo
zippy
zscript
```

1.8   Document_6

```
Documentation for FontViewer Version 1.2.

Copyright 1992.

Gary Smith,
Atelier Films,
P.O. Box 550,
Hamilton,
Queensland,
Australia, 4007.

7-7-92.

FontViewer 1.2 may be used and distributed freely, provided that

    1. only a nominal copying fee is charged,
    2. this file is included,
    3. if FontViewer is included with other programs in a compilation disk or  ↵
            set of disks, then a copy of these disk/s is sent to me.

FontViewer may not be used for any commercial purposes without express written  ↵
   permission.

FontViewer is yet another program to view fonts.
Version 1.2 is an update of Version 1.1. The main change is to allow for some of  ↵
   the new Workbench 2.0 features.

Its main features are

    - low res, high res and interlace screen resolutions
    - screen resolution can be changed while program is running
    - up to thirty fonts can be viewed at one time
```

- each loaded font has its own window
- fonts can be viewed in Bold, Italic and Underline
- support for Workbench 2.0 Outline fonts
- support for ColorFonts
- adjustable palette for ColorFonts
- up to three lines of changeable text for viewing fonts
- screen resolution and font directory can be specified
  by CLI parameters or Icon tooltypes
- Use file requester to find fonts to view (Workbench 2.0 only)

Installing FontViewer:

    All that is required is to drag the FontViewer icon into whatever drawer you ←
        wish it to be in - on either a hard or floppy disk. There are no other ←
        files needed for operation and no assigns are needed.
    Double-click the FontViewer icon to run. If running from the CLI type the ←
        program name. CLI parameters and Icon tooltypes can be used to override ←
        default settings. These will be covered later. After starting the program, ←
        a control window will open on
the Workbench screen and a separate screen will be opened for viewing the fonts on ←
    .

Loading Fonts:

    On the right of the control window is a scroll box containing a list of the ←
        available fonts in the current fonts directory. The string gadget beside ←
        this box allows you to change to a new directory for fonts. If you are ←
        using Workbench 2.0, then click
ing in the small "Disk" gadget to the left of the string gaget will bring up the ←
    standard ASL file requester where you can enter the name of the directory to ←
    search for fonts.
    Click on one of the fonts in the list and a list of the available sizes in ←
        that font will appear. If you are using Workbench 2.0, then the top entry ←
        will be called "Other...". Clicking on this entry will bring up a string ←
        gadget where you can enter wh
atever size you wish. If the font you choose to load is an Outline font, and there ←
    are no bitmap sizes already created for that font, then a list of different ←
    sizes will be displayed, as well as the "Other..." choice.
    If you click on one of the sizes provided, or you enter a specific size, the ←
        font will be loaded in that size and displayed in a new window on the font ←
        viewing screen.
    When a list of font sizes is displayed, the font directory string gadget ←
        changes to the 'List Fonts' gadget. Clicking on this gadget will relist the ←
         fonts.

    To remove a font from the font viewing screen, click on its window's close ←
        gadget.

    The font windows can be resized and repositioned anywhere on the font viewing ←
        screen. Clicking in a font window will bring it to the front and make it the ←
        active window.

    The font style (bold,italic,underline) of the active window can be changed by ←
        using the gadgets to the left of the font scroll box in the control window.

The resolution of the font viewing screen can be changed by using the screen ↩
    resolution gadgets in the middle of the control window.

The font viewing screen can be moved to the top of the display by pressing the ↩
    Up cursor key. It can be moved back down to its original position by ↩
    pressing the Down cursor key. You can also use the mouse to drag the screen ↩
    to any position you like.

 ColorFonts are supported.? Load them as for any other font. If the number of ↩
    colours in the ColorFont is greater than the number of colours in the font ↩
    viewing screen, the screen will be changed accordingly. Each ColorFont that ↩
    is loaded will have its
own palette which will be displayed whenever its window is the active one. The ↩
    palette of the active window can be altered by clicking on the 'Palette' gadget ↩
    .

The text that the fonts are displayed in can be altered by clicking on the ' ↩
    Set Text' gadget. A window will appear with four preset text styles and a ↩
    large string gadget where you can enter custom text. Click on one of the ↩
    preset styles or the 'Custom
t does. The five available text styles (four presets and one custom) are known as ↩
    styles 0-4, reading from left to right. One of these styles can be specified as ↩
    the startup one (this is covered later). The default style is number 1 - three ↩
    lines of text,
 top one upper case, middle one lower case, and bottom one numerals.

Assigning fonts:

    When you change the directory that you are loading fonts from, FontViewer does ↩
        not change the Fonts: assign.
    Under Workbench 1.2 or 1.3, this can lead to trouble when using floppy disk ↩
        based systems, particularly if you only have one drive. This is because the ↩
         disk that Fonts: is assigned to must be present in the system to load a ↩
        font. In a single drive sys
tem, the Fonts: disk (usually your boot disk) and the disk containing the font you ↩
    want to load can not be in the drive at the same time. To get around this, ↩
    either

    1. rename the disk containing the font to "Fonts".
    2. use the name of the disk, not the drive when specifying
       the disk/directory eg "FontDisk1:fonts" not "DF0:fonts".
    3. assign Fonts: to something that is always in the system
       eg In a CLI window, type "assign fonts: ram:"

    Under Workbench 2.0, the assigned Fonts: directory does not have to be present ↩
        in the system to load a standard Bitmap font. To load an Outline font ↩
        however, the system needs to access files in the 'Fonts:_Bullet' directory, ↩
        and will not create the fon
t if they are not found. This should only cause problems if you are using a floppy ↩
    disk based system, which is highly impractical with Outline fonts anyway.

Iconify:

Clicking on the 'Iconify' gadget will reduce FontViewer to a small icon on the ←
    Workbench screen.
Under Workbench 1.2/1.3, this icon will appear as a window title bar. To ←
    reactivate the program, click once on the title bar with the left mouse ←
    button (to make it active) and then click once with the right mouse button. ←
    If you click in the CloseWindo
w gadget, FontViewer will quit.
Under Workbench 2.0, the icon will be an AppIcon. This means that if you drop ←
    another icon on top of the FontViewer icon, the name of this icon will be ←
    used as the font directory to search, and FontViewer will reopen. If you ←
    double-click on the FontVi
ewer icon, then FontViewer will reopen using the old font directory.

Startup Options:

FontViewer has several options that can be specified on the command line if ←
    using a CLI, or in the Icon tooltypes if using the Workbench.

The default options are high resolution, non-interlace screen,
text style 1, and font directory "Fonts:".

These can be altered as follows.

From CLI:

-l   uses a low resolution screen
-i   turns interlace on
-t[number] uses text style [number]

A string not beginning with any of the above will be treated as the font ←
    directory to be used.
The full pathname of this directory should be used.

All of these commands are optional and can be in any order.

eg FontViewer -l -i -t0 df0:fonts
will start FontViewer in a low resolution, interlace screen using the custom ←
    text (s:FontViewer.text) and search df0:fonts for fonts.

From Workbench:

Change the tooltypes in the FontViewer icon.

The following are the only options allowed and must be entered exactly as ←
    shown.

SCREEN=LOW
INTERLACE=ON
TEXTSTYLE=<number> where <number> is the number of the text style
                    eg TEXTSTYLE=1
FONTDIR=<directory> where <directory> is the full path name of the
                    required directory eg FONTDIR=df0:fonts

If any of these options (either CLI or Workbench) are not present then the ←
    defaults will be used.

' gadget if you want to enter your own. Up to three lines of text can be entered. ←
   Clicking on the 'Save Custom' gadget saves the custom text as a file called "s: ←
   FontViewer.text". When FontViewer runs, it checks to see if this file exists ←
   and loads it if i